Randy Li

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Work Experience

Revature – Software Engineer   July 2024 – November 2024

- Designed and developed the backend REST API of a travel planner web application
- Created Junit tests to verify that the functions in the service layer behaved as expected
- Collaborated in an Agile environment, using Git branching to streamline deployment and integration

Peking Restaurant – Cashier   September 2021 - June 2024

- Executed cash/credit card transactions, provided customer service, and fried food
- Took initiative by managing online business interactions on Google Business and creating a website

Projects

Post Pandemic Perimeter

- Collaborated with teammates to design and develop a HTML5 tower defense game with Phaser
- Implemented game mechanics: tower placement, upgrades, attacking, and various other functions

Restaurant Website

- Developed a restaurant website using React and deployed it with AWS Amplify
- Implemented a menu page that adapts to window size, with collapsible dish categories

Game of Thrones Database

- Created an app that allows users to create, read, update, and delete Game of Thrones themed data
- Implemented using Handlebars template for frontend, and Node/SQL for the backend

Skills

Languages: Java, C#, Python, JavaScript, SQL

Frameworks: Spring Boot, ASP.NET, React, Junit, Phaser

Developer Tools: Git, AWS (RDS, Amplify), DBeaver, Postman

Education

Oregon State University   December 2023

Bachelor of Science in Computer Science   GPA: 3.84

Purdue University   May 2021

Bachelor of Science in Psychology   GPA: 3.28